**David Chugunov**

Date of Birth: **2 July 2000** Living at: **Kamyanske, Dnipropetrovska obl., Ukraine**

cellphone: **+380687193760** E-mail: **davidchugunov00@gmail.com** github page**:** <https://dvaidch.github.io/DvaidCh>

**Previous positions:**

* **ISD Dnipro**in **2023**  
  as **C++** **Programmer  
  Regular tasks** were: applying bugfixes and testing applications after it, documenting the process of applying and testing, debugging
* **Kamet-steel** (previously named **Dniprovskyi Coke Plant**, **DMKD**)   
  from **2020** to **2022**  
  as **Organization and Planning of Works Engineer**
* **Dacort plus** (Дакорт плюс)in **2019**as **Freight forwarder**

**Education:**

* **IT-Step Computer Academy**   
  (Dnipro, Ukraine)  
  direction of study: **Software Engineer**   
   started: December of 2015, ended: July 2018
* **Dniprovsky State Technical University**(Kamyanske, Dnipropetrovska obl., Ukraine)  
  Bachelor of **Electroenergetics and Electromechanics** started: 2017, completed: 2021
* **Dniprovsky State Technical University**(Kamyanske, Dnipropetrovska obl., Ukraine)  
  Master of **Electromechanics** started: 2021, completed: 2022

**Professional skills (**mostly at **Junior** level**) :**

* **Object oriented programming** in **C++**
* **Object oriented programming** in **C#**
* Working with **Oracle SQL Server, MSSQL SERVER**
* Creating webpages in **HTML5** with **CSS3** and **JavaScript**
* Creating **WPF** apps
* Creating **WinForms** apps
* Usingthe **WinAPI**

**About myself:**

* **Participator of Ukrainian Student Tournament in History** (Kyiv, Boris Hrynchenko University) 2017
* **Participator of Ukrainian Student Tournament in History** (Kyiv, Boris Hrynchenko University) 2018
* **Participator of Ukrainian Student Tournament in Philosophy** (Kyiv, Boris Hrynchenko University) 2018
* **Winner of University competition in Math**  (Kamyanske, DSTU) 2018
* was a **Leader of Youth Student Parliament of Energetic department of DSTU** in 2020-2021

**Hobby:**Studying new technologies and mastering already known, dungeons and dragons